

Memo

To: Argyle Council

From: Alain Muise, CPA, CA

CC: Municipal Staff

Re: Update on the current status of the bids for the Municipal Administrative Building.

March 4th, 2020 was the deadline for tenders for the general contract for the construction of our new administrative building. The contract includes the landscaping, paving, parking, building, including the movement of the old homestead on the property and reuse as storage. The contract does not include the engineering and architectural fees, the Photovoltaic (solar) panels, or the public road. The public road is a separate project altogether. We have received three bids for this process, and all three are qualified bids.

The next step in the process is for the Architects to receive more information on those bids, which will occur today by noon. After which, the Architects will reach out to the lower bid. Currently, the low bid for the general contract is within our budget, but further work is required, and possibly adjustments through negotiations with the lowest bidder.

The solar panels were tendered in 2018, and the company that won the bid is no longer in service. That means, we must retender. We expect the retendering process to have more competition and be within budget parameters. We may have to engage ONSA, our mechanical engineers, to draw the specifications, as this would have been done by the old company previously. We do not expect that the retendering will have any major impact on the construction schedule. We have a third contract for furniture that we will be bringing to Council for their attention as well.

Finally, we received great news on an additional funding source, specifically Accessibility Funding from the Federal Government. This will likely be officially announced in the near future. The funds will be applied to further reduce the costs of the project. The low bidder has not yet been informed that they are the low bidder as of the time this memo is drafted. We will inform Council and the public as soon as we can on this matter.